

Using a mouse - Learning guide

This session is a blend of a Learn My Way course and online practise activities. You do not need to register on Learn My Way to access the course.

Resources:

- A device with a mouse or trackpad
- [Learn My Way Course - Using a mouse](#) - <https://www.learnmyway.com/courses/using-a-mouse/>
- [Draw a Stickman](#) - <http://www.drawastickman.com/episode1>
- [Fish Game](#) - <https://www.crazygames.com/game/nimble-fish>
- [Solitaire](#) - <https://frvr.com/play/solitaire/>

LEARN

- What a mouse is used for.
- How to hold the mouse.
- The cursor and when it may change shape.
- How to use a mouse to click, double click, and click and drag.

DO

- Have the Learn My Way course pre-loaded on your device.
- Practise holding a mouse and moving it.
- Practise using the mouse with Draw a Stickman, Fish Game and Solitaire.
- After you have practised you can start the course.
- If you're struggling with Using the mouse course you can keep using the online resources to practise.

REFLECT

How did you find the session and can you remember how to do certain things, e.g. what does left/right click do? Could you show someone else how to do it?

NEXT STEPS

Why not try another course? Take a look at the session guide for that course to help you further.

Tip: When you use a mouse for the first time, it can seem like the cursor moves really fast on the screen. Use **Mouse Settings** to slow down the mouse speed so you can get used to the movement. You can speed it back up when you feel more confident.